



Art & Design Curriculum Offer

Intent	<p>Purpose: Pupils will develop an understanding of how art, craft and design embody some of the highest forms of creativity, through studying a range of artists, craft makers and designers from classical to contemporary. Pupils will gain the knowledge and skills to be able to critique works of influential artists, craft makers and designers and draw from these to invent and create their own.</p> <p>Relationships: Pupils will revisit key art and design skills throughout their time at Uplands. Pupils will consider how history, geography and technology have influenced the evolution of significant art, craft and design movements.</p> <p>Impact: Pupils will be able to talk about the influences of great artists, craft makers, architects and designers throughout history such as Philip Treacy's hat designs, Andy Goldsworthy's natural art sculptures and in EYFS, Matisse's cut-outs. Pupils will be able to use a range of media creatively by designing and making products such as wire sculptures and recyclable artwork.</p> <p>Metacognition: In EYFS, pupils are provided with a wealth of opportunities to explore and experiment with a broad range of different media and demonstrate the Characteristics of Effective Learning in their free play. Knowledge Organisers are often used in KS1 and KS2 to set out key facts, dates and vocabulary about the artists, craft makers and designers they are studying. Pupils are taught to discuss and evaluate the works of art and design by influential artists, craft makers and designers throughout history and to use the knowledge acquired to explore and develop a range of art skills using different media. Pupils test their skills and understanding by designing and creating their own piece of art. Pupils evaluate and critique their work, by referring back to the units' learning objectives and outcomes. Units are driven by either a key question of enquiry at the beginning of a unit or a clear outcome for the end of the unit. These are discussed with pupils throughout the unit.</p> <p>Experiences: Pupils are exposed to a variety of high-quality educational experiences from EYFS through to KS2, including opportunities to handle real artwork, and artefacts created by respected and innovative craft makers or designers. Pupils throughout the school engage in interactive lessons which provide first-hand opportunities to experiment with a wide range of artistic media. Visitors working in the field of Art and Design are invited to come to Uplands and share their knowledge and expertise with the pupils, to provide them with an insight into how art and design fits into the workplace and is an essential part of everyday life, from textile to crockery designers and craft makers.</p>
Implementation	Art and Design has been carefully planned across the school to maximise impact, build secure subject knowledge, develop critical art and design skills and make links with other subjects such as History, Geography and



	<p>Design and Technology. Planning in KS1 and KS2 follows a pattern of looking at world renowned influential artists, craft makers and designers throughout history and their impact locally, nationally and globally. In EYFS, pupils study influential artists in the broadest sense, looking at the use of colour and form. Throughout the whole school, planning ensures there are ample opportunities for pupils to explore a broad range of visual and tactile media, practise and refine key skills ensuring progression and a secure understanding in the different elements of art and design, such as drawing, painting and sculpture as they move up the school. Knowledge Organisers are sometimes used to give pupils access to key facts and specific terminology prior to commencing a unit.</p> <p>Art and Design is assessed through pupils' independent art and written work, paired talk and whole class discussions, oral questioning, explanations and evaluations of primary and secondary source materials, including artworks and artefacts by influential artists, craft makers and designers. Art and Design is also assessed through a pupil's ability to draw on prior knowledge to recall key information, and an ability to demonstrate a required level of skill in the element of art being studied.</p> <p>Pupils are considered to be GDS if they are able to apply key art and design skills and knowledge, and explain the impact and reasons behind key influential artists, craft makers and designers with increasing complexity. They are able to show a greater level of technique and control when using different media and an innovative and creative ability to generate original ideas and works of art.</p> <p>Key English skills such as reading and writing are used when recording learning and accessing new and key information. Oracy skills are practised throughout art and design lessons, providing opportunities for pupils to discuss and share ideas in the form of group work and class discussions.</p> <p>Subject leaders have a high standard of subject knowledge, support the teaching of their subject and ensure that staff feel confident to teach this area of the curriculum.</p> <p>In EYFS, the units are more fluid, and focus on the different elements of art, through experimenting with colour, line and form. Pupils have the opportunity to use a broad range of media, develop their creative ideas and the ability to self-evaluate their own work. Art and Design units in KS1 and KS2 are driven by a key question and the introduction of an influential artist, craft maker or designer that requires pupils to reflect on their prior knowledge and skills, build on these using a broad range of media, to research, critique and develop their ability to generate creative ideas and produce pieces of art.</p>
Impact	Pupils can talk about a range of influential artists, craft makers and designers and can provide reasons for how they have influenced the world around us today.



Pupils can make explicit links, and connections are made between different art and design units across year groups and subjects.

Pupils are excited about art and design, and see themselves as artists, craft makers and designers. They like to share additional facts and their own creative ideas with the class that they have discovered independently.

Pupils will have an understanding of the art and design process and will value each step as a learning opportunity and not just the finished product.

Pupils understand the value and relevance of learning about art and design, and are looking forward to further art and design study.

Pupils are able to make objective critiques of influential artists, craft makers and designers and reflect on these to generate their own ideas.

Pupils have developed mastery in the differing elements of art and design which will give them confidence and enthusiasm to explore these further.